

# SHADOWRUN

**NAME/ALIAS:** \_\_\_\_\_  
**METATYPE:** \_\_\_\_\_ **AGE:** \_\_\_\_\_ **SEX:** \_\_\_\_\_ **NUYEN:** \_\_\_\_\_ **LIFESTYLE:** \_\_\_\_\_ **TOTAL KARMA:** \_\_\_\_\_  
**CURRENT KARMA:** \_\_\_\_\_ **STREET CRED:** \_\_\_\_\_ **NOTORIETY:** \_\_\_\_\_ **PUBLIC AWARENESS:** \_\_\_\_\_

**PERSONAL DATA**

<b>PHYSICAL ATTRIBUTES</b>	<b>MENTAL ATTRIBUTES</b>	<b>SPECIAL ATTRIBUTES</b>	<b>SPECIAL ATTRIBUTES</b>
BODY: _____	CHARISMA: _____	EDGE: _____	CURRENT EDGE POINTS: _____
AGILITY: _____	INTUITION: _____	ESSENCE: _____	ASTRAL INIT: _____
REACTION: _____	LOGIC: _____	INITIATIVE: _____	MATRIX INIT: _____
STRENGTH: _____	WILLPOWER: _____	MAGIC/RESONANCE: _____	INIT PASSES: _____

**ATTRIBUTES**

ACTIVE SKILLS			ACTIVE SKILLS			KNOWLEDGE SKILLS		
SKILL NAME	RTG.	ATT.	SKILL NAME	RTG.	ATT.	SKILL NAME	RTG.	ATT.
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____

**SKILLS**

<b>QUALITY NAME</b>	<b>TYPE</b>	<b>DATAPIC</b>	<b>PHYSICAL DAMAGE TRACK</b>	<b>STUN DAMAGE TRACK</b>
_____	_____			
_____	_____			
_____	_____			
_____	_____			
_____	_____			
_____	_____			
_____	_____			
_____	_____			
_____	_____			

**QUALITIES**

**DATAPIC**

**CONDITION MONITOR**

RECORD SHEET.....



# SHADOWRUN

CONTACT NAME	LOYALTY RTG.	CONN. RTG.
_____		
_____		
_____		
_____		
_____		

**CONTACTS**

WEAPON	DAMAGE	AP	MODE	RC	AMMO
_____					
_____					
_____					
_____					
_____					

**RANGED WEAPONS**

IMPLANT	RATING	ESSENCE	NOTES
_____			
_____			
_____			
_____			
_____			

**CYBERWARE/BIOWARE**

WEAPON	REACH	DAMAGE	AP
_____			
_____			
_____			
_____			
_____			

**MELEE WEAPONS**

VEHICLE	HANDLING	ACCEL	SPEED
_____			
_____			

  

PILOT	BODY	ARMOR	SENSOR
_____			
_____			

**VEHICLE**

ARMOR	BALLISTIC/IMPACT	NOTES
_____		
_____		
_____		

**ARMOR**

COMMLINK: \_\_\_\_\_

RESPONSE: \_\_\_\_\_ SYSTEM: \_\_\_\_\_

FIREWALL: \_\_\_\_\_ SIGNAL: \_\_\_\_\_

PROGRAMS: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**COMMLINK/PROGRAMS**

SPELL	TYPE	RANGE	DURATION	DRAIN VALUE
_____				
_____				
_____				
_____				
_____				
_____				

**SPELLS**

SPIRIT [SPRITE]	FORCE	SERVICES	BOUND/UNBOUND [REGISTERED/UNREGISTERED]
_____			
_____			
_____			
_____			
_____			

**SPIRITS/SPRITES**

NAME	RATING
_____	
_____	
_____	
_____	
_____	

**ADEPT POWERS/COMPLEX FORMS**